



Preservationist Architect (mid-level)

Murphy Burnham & Buttrick is seeking a mid-level preservationist architect to join our vibrant design practice based in New York City. Our award-winning practice centers on a collaborative studio environment prioritizing innovative and sustainable design. We have a diverse body of work including institutional, cultural, residential and educational projects across a range of scales and are committed to creating architecture that elevates the human experience. Our firm has won numerous local and national awards for our recent restoration of St. Patrick's Cathedral. We are currently planning a major project at Trinity Wall Street in Lower Manhattan. We have both breadth and depth of expertise in master planning, interior design, preservation, sustainable design and architectural design and emphasize a team structure that facilitates continued education and professional advancement.

Candidates should have strong knowledge of building materials and their deterioration patterns, conservation techniques, construction technology, experience with construction administration and be able to work in AutoCAD; architectural experience is viewed as a plus. Candidates should have two to five years of work experience. We value team members with strong verbal and graphic communication skills, with the enthusiasm and ideas to contribute to design dialogue, and the determination to continue to interrogate and improve on design. Our collaborative environment relies on designers who work well with a team. Applicants must also be currently authorized to work in the United States on a full-time basis. Please indicate on your cover letter details relating to your work authorization status.

Please email a letter of interest, your resume and a PDF of work samples (maximum of 10 pages) to Maricela Salas at msalas@mbbarch.com. Please include your name in the subject line and samples that highlight your design abilities including academic and professional work. Salary will be commensurate with experience. We also offer opportunities for advancement and a range of benefits.

Project Architect

Murphy Burnham & Buttrick is seeking a creative architect to join our vibrant design practice based in New York City. Our award-winning practice centers on a collaborative studio environment prioritizing innovative and sustainable design. We have a diverse body of work including institutional, cultural, residential and educational projects across a range of scales and are committed to creating architecture that elevates the human experience. We have both breadth and depth of expertise in master planning, interior design, preservation, sustainable design and architectural design and emphasize a team structure that facilitates continued education and professional advancement.

We are looking for an architect with an advanced degree in architecture, exceptional design skills, a minimum of five years post graduate experience including strong REVIT/BIM experience. For this position, we are seeking an architect who is able to act as the BIM leader for a particular project while also contributing to the overall project design and development of the drawings set as part of the project team. We value team members with strong verbal and graphic communication skills, the enthusiasm and ideas to contribute to design dialogue, and



the determination to continue to interrogate and improve on design. Our collaborative environment relies on designers who work well with a team.

Applicants must also be currently authorized to work in the United States on a full-time basis. Please indicate on your cover letter details relating to your work authorization status. Please email a letter of interest, your resume and a PDF of work samples (maximum of 10 pages) to Maricela Salas at msalas@mbbarch.com. Please include your name in the subject line and samples that highlight your design abilities including academic and professional work. Salary will be commensurate with experience. We also offer opportunities for advancement and a range of benefits.